

Math 4990: Trees

11/10
Ch. 10

Reminders: • HW # 4 is due today.

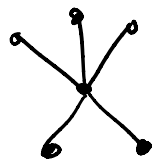
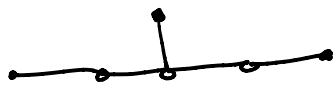
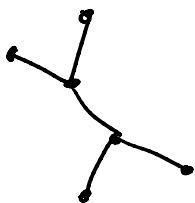
• Midterm #2 posted, due in a week (11/17)

Last class we started graph theory. We considered various problems about walking around on a graph. Central to these problems was the notion of connectivity. We will study connectivity in more detail today by investigating minimally connected graphs, which are called trees.

Thm Let G be a graph. TFAE:

- 1) G is minimally connected i.e., G is connected but the removal of any edge would disconnect G .
- 2) G is connected and contains no cycles.

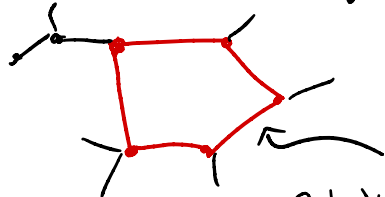
A graph satisfying either of these equiv. conditions is called a **tree**. Some trees on 6 vertices are:



Pf of thm: Let G be a ^{connected} graph. We need to show:


G has an edge we can remove + stay connected $\Leftrightarrow G$ has a cycle.

[\Leftarrow] Suppose G has a cycle:



(C + P are cycles)

Then we can remove any edge of the cycle without changing connectivity of graph.

[\Rightarrow] Suppose G has an edge $e = \{u, v\}$ we can remove + stay connected:  Then there has to be another path from u to v not using e , which forms a cycle with e . \square

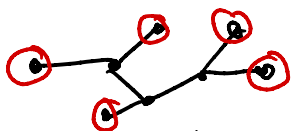
Feels like:

- if G has **too few** edges, it can't be connected
- if G has **too many** edges, it will have a cycle

So trees are "**goldilocks graphs**" that have **just the right** # of edges. In fact:

Thm A tree with n vertices has $n-1$ edges.

In order to prove this theorem, we need a lemma. A **leaf** of a tree is a vertex of degree = 1. \hookrightarrow



Lemma Any tree ($n \geq 2$ vertices) has a leaf.

P.f. Start at any vertex of our tree T and keep walking to new vertices along edges we haven't used:

$v_0 \rightarrow v_1 \rightarrow \dots \rightarrow v_k$ We don't have a cycle, so can never revisit a vertex.

Eventually we get stuck: at a **leaf**. \square

Remark: Can show that actually there must be at least **two** leaves.

Pf of thm: By lemma any tree on n vertices can be obtained from a tree on $n-1$ vertices by **appending a leaf**:



(Think about this)

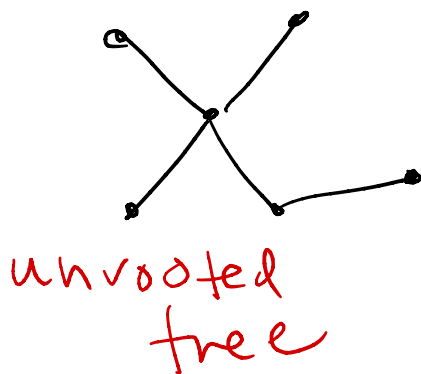
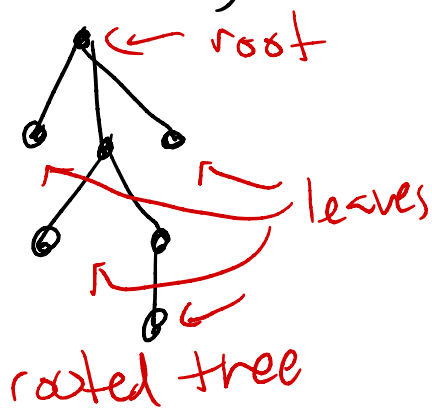
Thus, the theorem follows by induction, with the base case being tree w/ 1 vertex and zero edges: \square

~ In fact, can show:

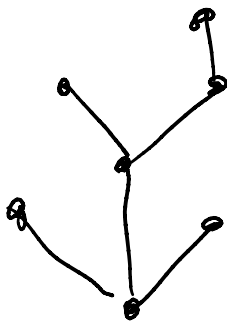
Thm Let G be a graph on n vertices. Then any 2 of these implies the 3rd:

- G is connected.
- G has no cycles.
- G has $n-1$ edges.

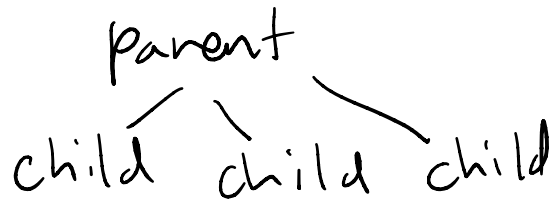
Why are these called "trees"? Arbooreal terminology makes most sense for **rooted trees**: a rooted tree is a tree where we've chosen a special **root vertex**, which we draw at the top, w/ other vertices branching down from it:



The picture makes most sense if we draw it upside-down:

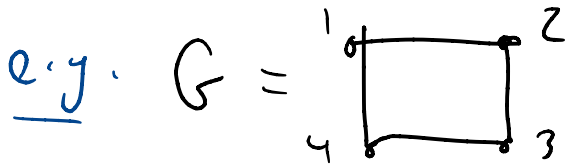


But traditional to draw it with root at top and use **family tree** terminology:

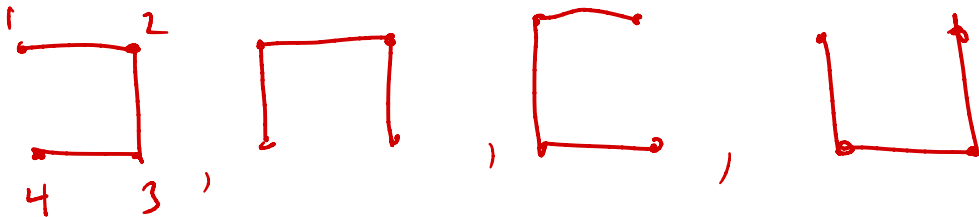


Also **descendant** + **ancestor**, etc. This rooted tree perspective is very useful for studying trees...

➤ Let G be a graph. A **spanning tree** of G is a subgraph that's a tree containing all the vertices of G .



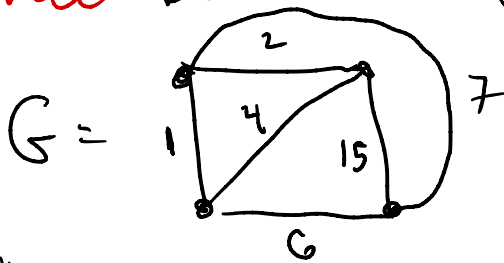
5 spanning trees:



Prop. G has a spanning tree
 $\Leftrightarrow G$ is connected.

If G represents a map, then reasonable to think it comes with an edge-weight function $w: E \rightarrow \mathbb{R}$ representing cost or distance between vertices!

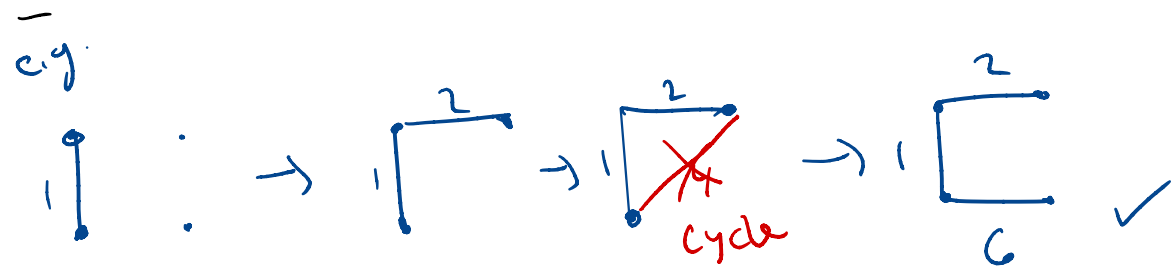
e.g.



Problem: How to find a minimum cost spanning tree of G ? (Think of a telecommunications or airlines network that wants to be connected!)

Answer: Be greedy! Use Kruskal's algorithm.

- keep adding minimum cost edge we haven't added, unless it creates a cycle! (then skip it...)

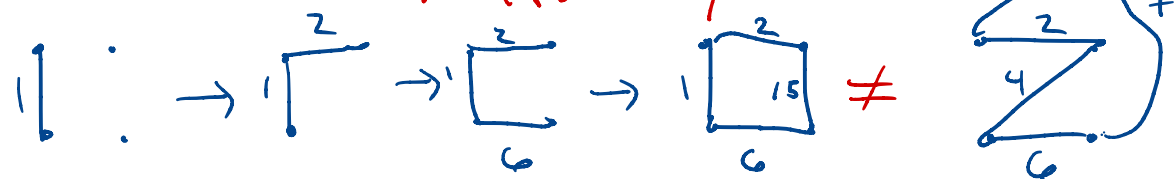


Then Kruskal's algorithm **works**, i.e., finds the min. cost spanning tree.

Pf: See the book... □


Not E: Greedy algorithm does not work for all problems (something special abt trees).

E.g., greedily choosing will not produce the min. cost Hamiltonian cycle:






Actually, this is the famous **Travelling Salesman Problem** for which no good algorithm is known (big problem in comp. sci.).

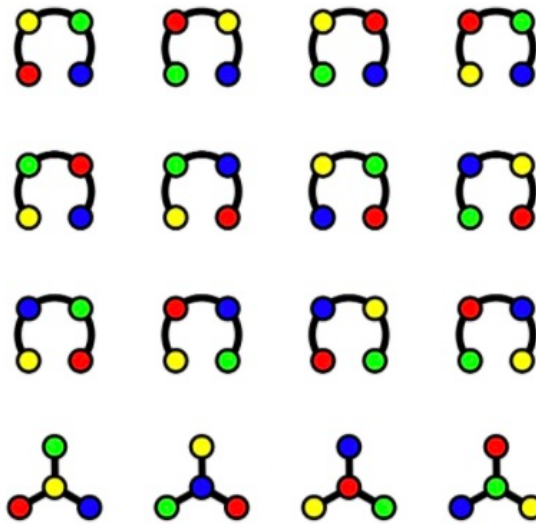
Q: How many trees on n vertices are there?

e.g. $n=1$  1

$n=2$  1

$n=3$    3

$n=4$



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$n=5$? ? ?

Notice any pattern? ...

Thm (Cayley's formula) There are n^{n-2} trees on n (labelled) vertices.

Very beautiful formula! Many proofs:

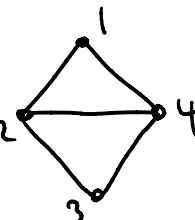
- Generating functions ('Lagrange inversion')
- Bijective proofs:
 - Prüfer code
 - A. Joyal's proof (see the book)
 - J. Pitman's proof
- Linear algebra pf: Matrix-Tree Thm

The Matrix-Tree Theorem gives a formula for # spanning trees of any graph G . Set:

$$A_G := \text{adjacency matrix} = (a_{ij}) \text{ w/ } a_{ij} = \begin{cases} 1 & \text{if } v_i + v_j \\ & \text{adjacent} \\ 0 & \text{otherwise} \end{cases}$$

$$L_G := \text{Laplacian matrix of } G = \begin{pmatrix} \deg(v_1) & & & \\ & \deg(v_2) & & \\ & & \ddots & \\ 0 & & & \deg(v_n) \end{pmatrix} - A_G$$

$\tilde{L}_G :=$ reduced Laplacian = remove last row + last col. of L_G

e.g. $G =$  $A_G =$
$$\begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix} \end{matrix}$$

$$L_G = \begin{bmatrix} 2 & -1 & 0 & -1 \\ -1 & 3 & -1 & -1 \\ 0 & -1 & 2 & -1 \\ -1 & -1 & -1 & 3 \end{bmatrix} \quad \tilde{L}_G = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 3 & -1 \\ 0 & -1 & 2 \end{bmatrix}$$

Thm (Kirchoff's Matrix Tree Thm)
 $\# \text{ spanning trees } (G) = \det(\tilde{L}_G)$

e.g. $\det \begin{bmatrix} 2 & -1 & 0 \\ -1 & 3 & -1 \\ 0 & -1 & 2 \end{bmatrix} = 1 \cdot 3 \cdot 2 - 2 - 2 = 8$

Pf: See book ...



To get Cayley's formula from M.T. Thm
 need to evaluate determinant of

$$\tilde{L}_{K_n} = \det \begin{bmatrix} n-1 & -1 & -1 & \dots & -1 \\ -1 & n-1 & -1 & \dots & -1 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ -1 & -1 & \dots & -1 & n-1 \end{bmatrix} \quad (\text{e.g. } \det \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} = 3)$$

Now let's take a break...
and when we come back
we'll do some problems
about trees on the worksheet
in breakout groups.