

Math 4990: Graph coloring

11/17

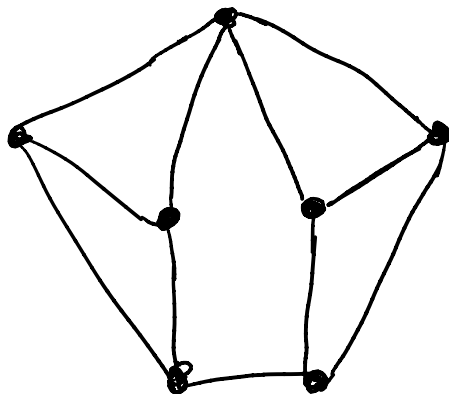
Half of
Ch. 11

- Reminders:
- HW#4 should be graded + returned soon, if not already.
 - Midterm #2 is due today.

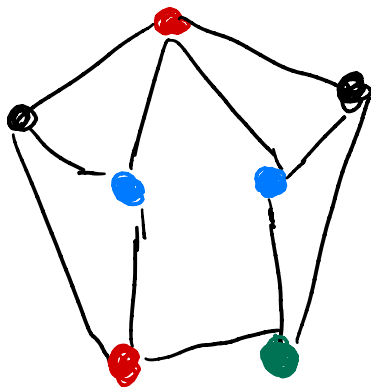
Consider the following "real world problem": there are a number of **radio towers** in a region, and four possible **frequencies** they could broadcast at; but towers that are **close to one another** should not be given the same frequency b/c they might interfere with each other; how can you find a valid assignment of frequencies?

Can rephrase problem in **graph theory** terminology. Let's draw a graph where the vertices represent the towers, with two vertices joined by an edge if the towers are close.

For example:



Then an assignment of frequencies to the towers is the same as a **coloring** of the vertices of the graph with four colors st. **adjacent vertices have different colors**:

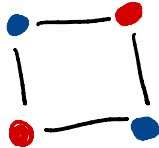


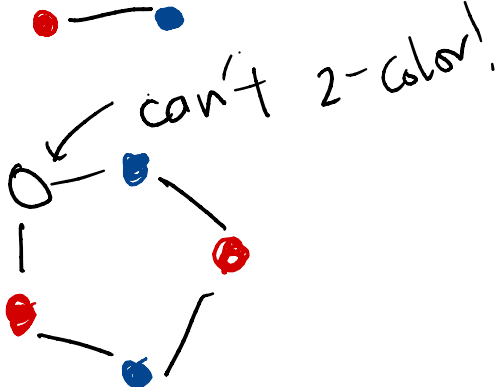
These are the kinds of problems we will study today. (The '**coloring**' term comes from **maps**, which we'll discuss later...)

Def'n: A (proper) k -coloring of a graph G is an assignment of k colors to its vertices so that adjacent vertices are colored differently.
— [TODAY: ALL GRAPHS ARE SIMPLE]

Most basic question we can ask about graph coloring is: how **few** colors do we need?

Def'n The **chromatic number** $\chi(G)$ of a graph G is the minimum k s.t. G has a k -coloring.

e.g. $\chi(\square) = 2$ since 

$\chi(\text{pentagon}) = 3$ since  can't 2-color!

Let's think about graphs G w/ $\chi(G) = k$ for small values of k .

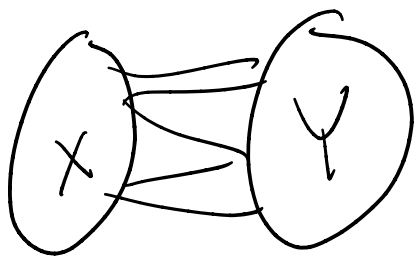
$\chi(G) = 1 \Rightarrow G$ has no edges ✓

$\chi(G) = 2 \dots$ this is a *very interesting* condition!

Def'n. A graph G w/ $\chi(G) = 2$ is called *bipartite*.

Why "bipartite"? B/c ...

Prop. G is bipartite $\Leftrightarrow G$ can be partitioned into 2 vertex subsets X, Y such that no edges *within* $X + Y$, only *between*:



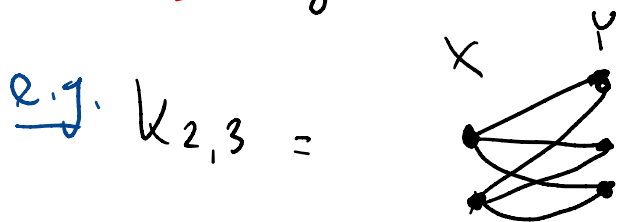
Pf: Think about X and Y as the 2 color classes!



Bipartite graphs are a very important class of graphs in graph theory.

Q: What's the most edges a bipartite graph w/ n vertices can have?

Def'n The **complete bipartite graph** $K_{a,b}$ has one part X of size a , one part Y of size b , and **all** edges between X and Y .



Prop. The most edges a bipartite graph on n vertices can have is $\left(\frac{n}{2}\right)^2$ (n even) or $\frac{n+1}{2} \cdot \frac{n-1}{2}$ (n odd).


Pf! Take some graph achieving max. It looks like $\overset{X}{\circ} \rightarrow \overset{Y}{\circ}$. If missing some edges between $X + Y$, could add them.

So it must be **complete**. Then # edges

of $K_{a,b}$ maximized when $a=b$ (or $a=b-1$) ◻

Q: Can we characterize bipartite graphs in any useful way?

We saw before why for a cycle graph

$C_n =$  on n vertices we have

$$\chi(C_n) = \begin{cases} 2 & \text{if } n \text{ is even} \\ 3 & \text{if } n \text{ is odd.} \end{cases}$$

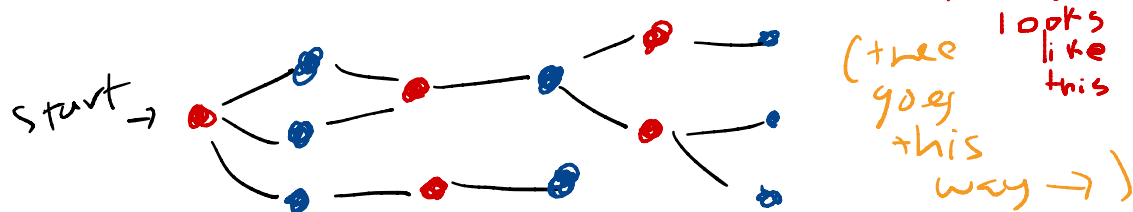
This basically determines bipartiteness:

Thm A graph G is bipartite \Leftrightarrow it has no odd cycles.

pf: If G has an odd cycle, then certainly we cannot 2-color G , since we can't even 2-color that cycle.

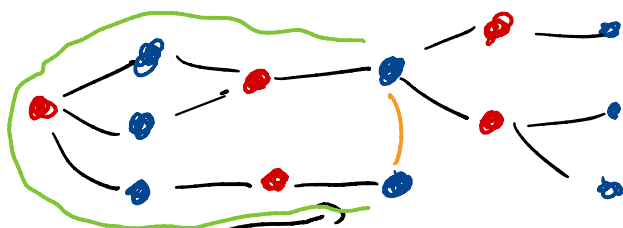
Now assume G has no odd cycles. We want to show we can 2-color it. So... let's just try. Start anywhere,

and color that vertex **red**. Then color its neighbors **blue**. Then color their neighbors **red**. And so on... We make a 'tree':



Can assume G is connected, and we've colored it all this way. Why is coloring **proper**?

Suppose not, e.g. \exists edge between ^{same} color verts:



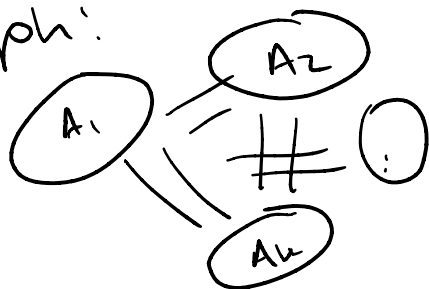
1st note: can only happen between verts **at same level** b.c. otherwise would've colored one earlier. Then, find paths in tree back to **common ancestor** in tree: together w/ edge between them, this gives a cycle of odd length, Contradiction. So indeed the 2-coloring is proper. \square

Okay, so what about graphs w/ $\chi(G) = 3$? Or 4? Or more? Understanding coloring for graphs w/ $\chi(G) \geq 3$ is **much harder** than for bipartite graphs.

Basic issue: We saw in proof above that a 2-coloring, when it exists, is (basically) **unique**. But for k -colorings, $k \geq 3$, this is far from true: there are many choices.

Of course, there are still things we can say about k -colorings in general:

The **complete k -partite graph** K_{a_1, a_2, \dots, a_k} is graph:



($|A_i| = a_i$, no edges in A_i , all other edges)

It has $\chi(K_{a_1, \dots, a_k}) = k$, and it maximizes #edges when the a_i roughly equal.

Prop. If G contains a subgraph $\cong K_d$, ^{complete graph}
then $\chi(G) \geq d$.

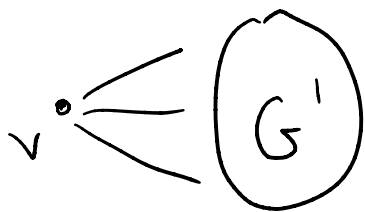
Pf. K_d clearly has $\chi(K_d) = d$. \square

Rmk. Converse of this prop is not true!
We've already seen **odd cycles**.

Also $\chi(\text{graph}) = 4$, but it has no K_4 .

Prop. Let $\Delta(G)$ denote the **Maximum degree** of G . Then $\chi(G) \leq \Delta(G) + 1$.

Pf. By **induction**. Let v be any vertex of G , and $G' = G - v$:



By induction, we can color G w/ at most $d = \Delta(G) + 1$ colors. Also, $\deg(v) \leq \Delta(G) = d - 1$, so among neighbors of v , at most $d - 1$ colors are used, leaving at least one for v . \square

Rmk: Again, the bound in this prop. can be far from the truth (see worksheet).

Rmk: Deciding if a graph G has $\chi(G) = 3$ is a **hard problem**, in the computer science sense of hard, just like some other problems we've seen: existence of Hamilton cycle, etc.

Now let's **take a break!**...

And when we come back
let's do some worksheet
problems about **coloring**
in breakout groups.